# # DAD-Bod-Development 'Game & Hang'

DAD-Bod Development has decided to create a unique web-based application that allows users to create and join table top gaming events.

## Vision Statement

For people that like to play tabletop games who want to be able to find others with similar interests the ‘Game & Hang’ site is a web-based application that lets tabletop gamers set up events as well as find events that others have posted publicly. Unlike similar sites our product is specialized toward tabletops and ensuring the safety of our users while helping the tabletop gaming community to grow.

## The product is centered around three core features:

1) The ability to create and customize dynamic gaming events at public or private locations. This includes several features that would include multiple pages, user accounts and various controller methods.

2) Provide an easy and safe method for users to find and join tabletop gaming events. These events will have multiple dependencies such as: host, host reviews, location, and event date/time. This feature will also include other possible criteria as the solution continues to develop. This feature will require multiple algorithmic components and a third-party API.

3) Allows users to easily add friends. The solution will also require a third-party API to allow users to chat to their friends and invite them to events.

## Status

Inception Phase

## Getting started

Please contact the DAD-Bod Development team and see the Guidelines document for more information.

## Website

(under development, will be added after first sprint)

## Team Info

Team song: Rick Astley - Never Gonna Give You Up

## Dad-Bod-Development Members

Kyle Short -- https://github.com/ksh0rt

Walker Mitchel -- <https://github.com/walkermitchell>

Jacob Wiederhold -- https://github.com/JacobW1997

## The project repository includes

(Will be updated after first sprint)

## Tools & Services

Please see the Tools page for more information.